

# Raymond Jimenez

Gardena, CA  
(626) 243-2100  
raymond@wsyntax.com

## SELECTED WORK EXPERIENCE

- ◇ **Head of Engineering**, Esperto Medical *January 2021–present*
- ◇ **Senior Space Lasers Engineer**, SpaceX *September 2019–January 2021*
  - Mission director for a fleet of optical link test satellites. Performed testing along with a skeleton crew; program met all goals.
  - Developed electrical systems and implemented/coordinated key software features.
- ◇ **Satellite Electronics Design Engineer**, Boeing *June 2019–September 2019*
  - *Power Electronics Engineer*: Drove design of a space-targeted high-reliability power supply, bringing it from initial schematic through to PDR.
- ◇ **Avionics Hardware Engineer**, Phase Four *October 2017–April 2019*
  - *Lead Electronics Engineer*: Oversaw electronics for the ROSE-1 and Maxwell thrusters. Eliminated the company's top three risks for flight by pursuing an aggressive design-build-test cycle. Responsible for designs spanning RF power generation, precision analog, and digital control. Prototyped new power and control architectures that demonstrated best-in-class power density and thrust.
- ◇ **Senior Hardware Dev. Electrical Engineer**, SpaceX *August 2017–Sept. 2017*
- ◇ **Hardware Development Electrical Engineer**, " *July 2013–August 2017*
  - *Lead Hardware Engineer for Falcon and Dragon GPS Systems*
    - Redesigned flight-critical GPS receivers, used on the Dragon 2 spacecraft and the next generation Falcon 9 rocket.
    - New design was 10 times smaller with improved integration, testability, and insight. Per-unit cost was reduced by over 50 percent.
    - Coordinated with vehicle-level teams to test prototypes on Falcon 9 launches.
    - Drove design from initial architecture trades through schematic capture, layout, characterization, and qualification.
    - Led a four-person team of software, hardware, and navigation engineers.
  - *Valve Driver Responsible Engineer*: Developed key load switching hardware for the Dragon 2 capsule, improving upon previous design density by a factor of four.
  - *Video Components Engineer*: Responsible for all video components on Falcon 9 for over ten flights (F9-6 through F9-20).
- ◇ **Dragon Operator**, SpaceX *May 2014–September 2017*
  - *Mission Director* (Re-entry and Phasing, CRS-10/11/12 missions)  
Operations lead during reentry. Final authority for all decisions during flight. Developed fault recovery plans which significantly reduced mission risk.
  - *Mission Director* (Berthed, CRS-8 mission)  
Operator-in-command while attached to the International Space Station.
  - *Systems Operator* (Launch, CRS-7 and CRS-8 missions)  
Responsible for all systems on Dragon (electrical, thermal, propulsion, life support, structural mechanisms). Performed on-orbit reconfiguration and setup.
  - *Avionics Systems Operator* (Reentry, CRS-5 mission)
- ◇ **Research Intern**, Mitsubishi Electric (Ofuna, Japan) *Jun 2012–Sept 2012*
  - Prototyped embedded graphics algorithms embedded in FPGAs

- SELECTED WORK EXPERIENCE
- ◇ **Research Intern**, Scherer Nanofabrication Group, Caltech *Jun 2010–Dec 2012*
    - Designed and taped-out several custom silicon neural probe ASICs
    - Optimized circuits for super-low power usage (100s of  $\mu\text{W}$ )
  - ◇ **Senior System Administrator**, Dabney House, Caltech *Feb 2010–June 2013*
    - Developed a medium-scale (100+ terabytes), easily-expandable storage system using commodity hardware and software
  - ◇ **Research Intern**, Marsden CDS Group, Caltech *Jun 2009–Aug 2009*
    - Implemented fluid-metric computation software for GPUs using Nvidia CUDA
  - ◇ **Laboratory Intern**, Bellan Plasma Group, Caltech *Jun 2007–Jun 2009*

Mentor: Paul Bellan, Professor of Applied Physics

    - Prototyped a pulsed magnetic field system using coils embedded on printed circuit boards, in order to allow quicker iteration on spheromak field configurations. System produced fields of up to 3 Tesla for 100ns.
- EDUCATION
- ◇ **California Institute of Technology**, Pasadena, CA *2009–2013*

BS, Electrical Engineering Emphasis on low-level digital and analog design
- SELECTED INDEPENDENT PROJECTS
- ◇ **Flying and Building Experimental Aircraft**
    - Maintain and fly a 1981 Rutan VariEze as an instrument-rated private pilot.
    - Constructing a Cozy Mk IV four-place composite plane from scratch.
    - Capable of performing medium-complexity composite, avionics, and engine repairs.
  - ◇ **FPGA-based FLAC decoder/player**
    - Developed a fully-integrated hardware FLAC decoding core, embedded AVR core, and peripherals (UART, SD card, DMA), resulting in a stand-alone FLAC player
    - Prototyped a from-scratch 2nd-order 1024x oversampling sigma-delta DAC with 0.1% total harmonic distortion + noise.
  - ◇ **Electrostatic Headphone Amplifier**
    - Prototyped an original design for high-voltage ( $\pm 400\text{V}$ ) audio systems
    - First design in the audiophile literature known to apply high-gain global feedback, cancelling output buffer component variance
    - Low distortion ( $< 0.05\%$ ) and high frequency response (0–1MHz,  $\pm 2\text{dB}$ )
  - ◇ **Nuclear Fusion (Farnsworth Fusor)**
    - Successfully performed deuterium-deuterium fusion, produced neutrons
    - Built the vacuum system and high voltage ( $> 20\text{kV}$ ) equipment from scratch
    - Published a book, *Amateur Nuclear Fusion*, ISBN: 978-0-9791847-2-7, available via Amazon, which documents my experience
    - Documentation and photos available at <http://fusion.wsyntax.com>.
- ASSORTED SKILLS
- ◇ **Operating Systems:** Linux/FreeBSD system administration
  - ◇ **Computer Languages:** Proficient in Python, C, Haskell; familiar with VHDL, LabView,  $\text{\LaTeX}$ , JavaScript (node.js, jQuery), bash, regexes
  - ◇ **Miscellaneous:** Scientific glassblowing, intermediate spoken Japanese, enemble taiko drumming, unicycling